

# SOLVING THE MAXIMUM BETWEENNESS PROBLEM WITH ELECTROMAGNETISM METAHEURISTIC



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# Outline

- Maximum Betweenness Problem (MBP)
  - Problem description and applications
  - Literature review
  - Mathematical formulation
- Electromagnetism metaheuristic (EM)
- EM method for solving MBP
  - Representation and objective value calculation
  - Local search with caching
- Experimental results
- Conclusions



# Maximum Betweenness Problem

- Well known combinatorial optimization problem
- For given set  $S$  of  $n$  objects  $S = \{x_1, x_2, \dots, x_n\}$  and given set  $C$  of triples  $(x_i, x_j, x_k) \in S \times S \times S$ , MBP is a problem of determination of the total ordering of the elements from  $S$ , so the number of triples from  $C$  that satisfy “betweennesses constraint” (i.e.  $x_j$  is between  $x_i$  and  $x_k$ ) is maximal



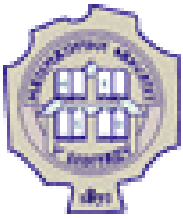
## Maximum Betweenness Problem (2)

- Alternatively, MBP can be formulated as determining the permutation  $\pi$  of  $S$  that maximizes the number of triples  $(a_i, b_i, c_i)$ , such that  $\pi(a_i) < \pi(b_i) < \pi(c_i)$  or  $\pi(c_i) < \pi(b_i) < \pi(a_i)$
- **Example:** Let  $n = 5$ ,  $S = \{1, 2, 3, 4, 5\}$  and that collection  $C$  contains 6 triples:  $(1, 5, 2)$ ,  $(3, 4, 2)$ ,  $(4, 1, 5)$ ,  $(2, 1, 4)$ ,  $(5, 4, 3)$  and  $(1, 4, 3)$ . The optimal solution is the permutation  $\begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 3 & 5 & 1 & 2 & 4 \end{pmatrix}$ . Objective value is 6 and triples are respectively mapped to  $(3, 4, 5)$ ,  $(1, 2, 5)$ ,  $(2, 3, 4)$ ,  $(5, 3, 2)$ ,  $(4, 2, 1)$  and  $(3, 2, 1)$



# Applications of MBP

- MBP is used for solving some physical mapping problems in molecular biology:
  - During the radiation hybrid experiments, the X-rays are used to fragment the chromosome.
  - If the markers on the chromosome are more distant from one another, the probability that the given dose of an X-ray will break the chromosome between them is greater.
  - By estimating the frequency of the breaking points, and thus the distances between markers, it is possible to determine their order in a manner analogous to meiotic mapping.

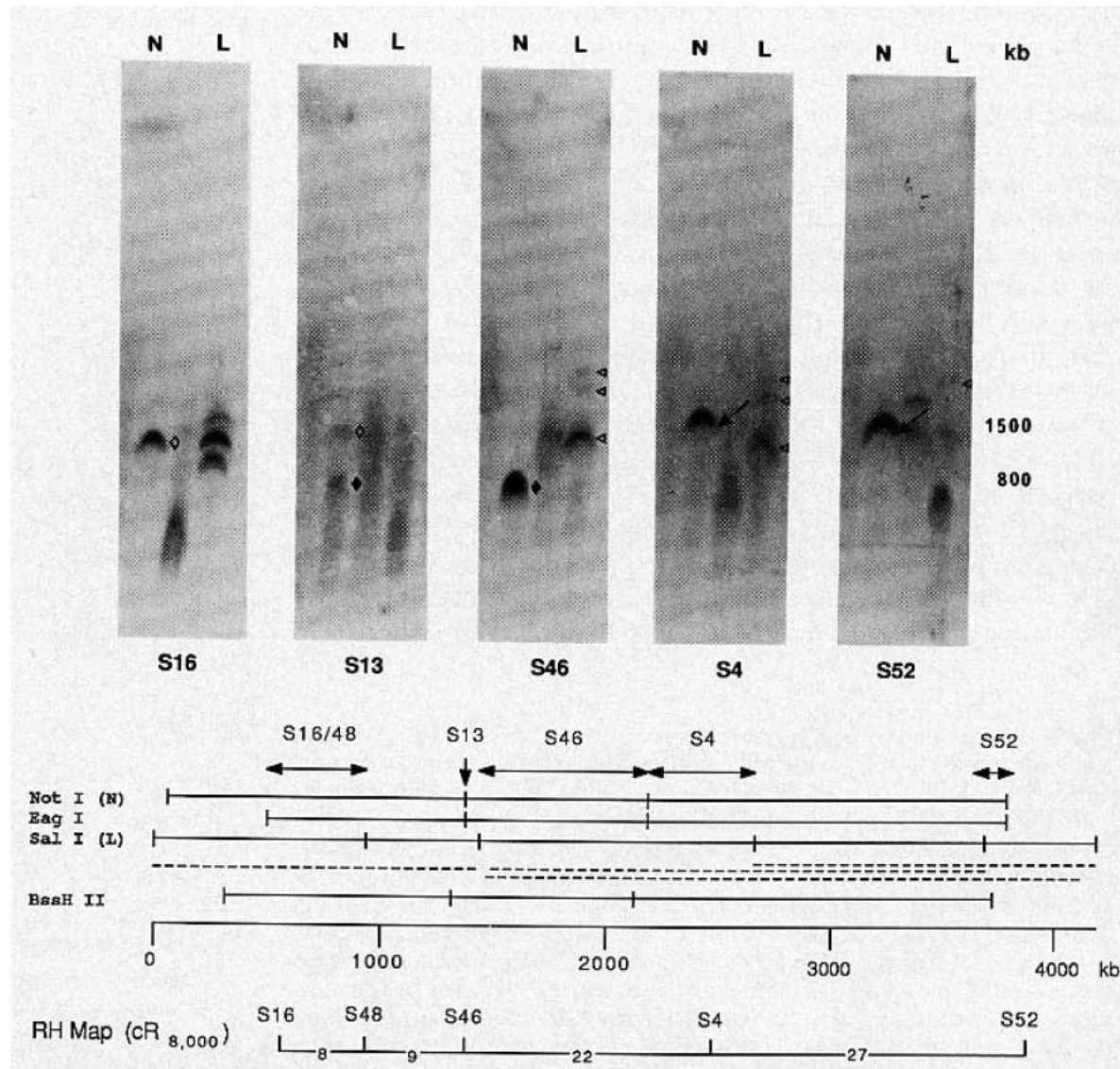


## Applications of MBP (2)

- Improvement of the radiation experiment is achieved by finding the total ordering of the markers that maximizes the number of satisfied constraints
- The software package RHMAPPER uses this approach to produce the order of framework markers, employing two greedy algorithms for solving the betweennesses problem.



# Applications of MBP (3)





## Literature review

- (Opatrny 1979)  
“Total ordering problem.”
- (Chor and Sudan 1998)  
“A geometric approach to betweenness.”
- (Guttmann and Maucher 2006)  
“Variations on an ordering theme with constraints.”
- (Christof et al. 1998)  
“Consecutive ones and a betweenness problem in computational biology.”
- (Savić et al. 2010)  
“A mixed integer linear programming formulation of the maximum betweenness problem.”



## Literature review (2)

- (Savić 2009)  
“On solving of maximum betweenness problem using genetic algorithms”
- (Savić et al. 2011),  
“Hybrid genetic algorithm for solving of maximum betweenness problem”



# MBP mathematical formulation

- Let  $n$  be number of objects in finite set  $S$ .

Without loss of generality, it can be assumed that  $S = \{1, 2, \dots, n\}$ .

Let  $C$  be set of  $m$  triples from  $S \times S \times S$  and  $i$ -th triplet is denoted as  $(a_i, b_i, c_i)$

Let  $\alpha$  be a real number from  $(0, 1]$

- Suppose that 1-1 function  $f: S \rightarrow S$  is known. Four sets of variables are introduced:

$$x_j = \frac{f(j) - 1}{n}, \quad j = 1, \dots, n \quad (1)$$

$$y_i = \begin{cases} 1, & f(a_i) < f(b_i) < f(c_i) \\ 0, & \text{otherwise} \end{cases} \quad (2)$$



## MBP mathematical formulation (2)

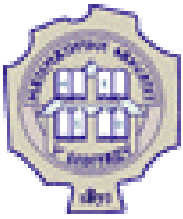
- Suppose that 1-1 function  $f: S \rightarrow S$  is known. Four sets of variables are introduced:

$$z_i = \begin{cases} 1, & f(a_i) > f(b_i) > f(c_i) \\ 0, & \text{otherwise} \end{cases} \quad (3)$$

$$u_i = y_i \vee z_i = \begin{cases} 1, & f(a_i) > f(b_i) > f(c_i) \vee f(a_i) < f(b_i) < f(c_i) \\ 0, & \text{otherwise} \end{cases} \quad (4)$$

- Now, the MILP model is formulated as follows:

$$\max \sum_{i=1}^m u_i \quad (5)$$



## MBP mathematical formulation (3)

○ subject to:

$$u_i = y_i + z_i, \quad i = 1, \dots, m \quad (6)$$

$$x_{a_i} - x_{b_i} + y_i \leq 1 - \frac{\alpha}{n}, \quad i = 1, \dots, m \quad (7)$$

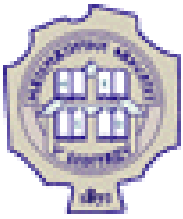
$$x_{b_i} - x_{c_i} + y_i \leq 1 - \frac{\alpha}{n}, \quad i = 1, \dots, m \quad (8)$$

$$-x_{a_i} + x_{b_i} + z_i \leq 1 - \frac{\alpha}{n}, \quad i = 1, \dots, m \quad (9)$$

$$-x_{b_i} + x_{c_i} + z_i \leq 1 - \frac{\alpha}{n}, \quad i = 1, \dots, m \quad (10)$$

$$x_j \in [0, 1], \quad j = 1, \dots, n \quad (11)$$

$$y_j, z_j, u_j \in \{0, 1\}, \quad j = 1, \dots, m \quad (12)$$



## MBP mathematical formulation (4)

- Presented model have  $n$  real variables and  $3m$  binary variables
- There are  $5m$  constraints in the model
- The parameter  $\alpha$  is introduced in order to make  $\alpha/n$  greater than a round-off error



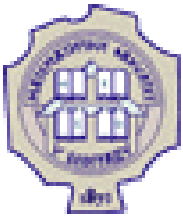
# Electromagnetism metaheuristic

- (Birbil and Fang 2003)  
“An electromagnetism-like mechanism for global optimization.”
- (Birbil et al. 2004)  
“On the Convergence of a Population-Based Global Optimization Algorithm.”



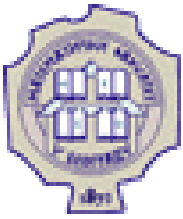
## Electromagnetism metaheuristic (2)

- EM utilizes an attraction-repulsion mechanism to move sample points towards optimality
- Each point (particle, EM point) is treated as a solution and a charge is assigned to each particle
  - The charge of each EM point relates to the objective function value, which is the subject of optimization
  - Better solutions possess stronger charges and each point has an impact on others through charge
- The exact value of the impact is given by equation analogues to Coulomb's Law



## Electromagnetism metaheuristic (3)

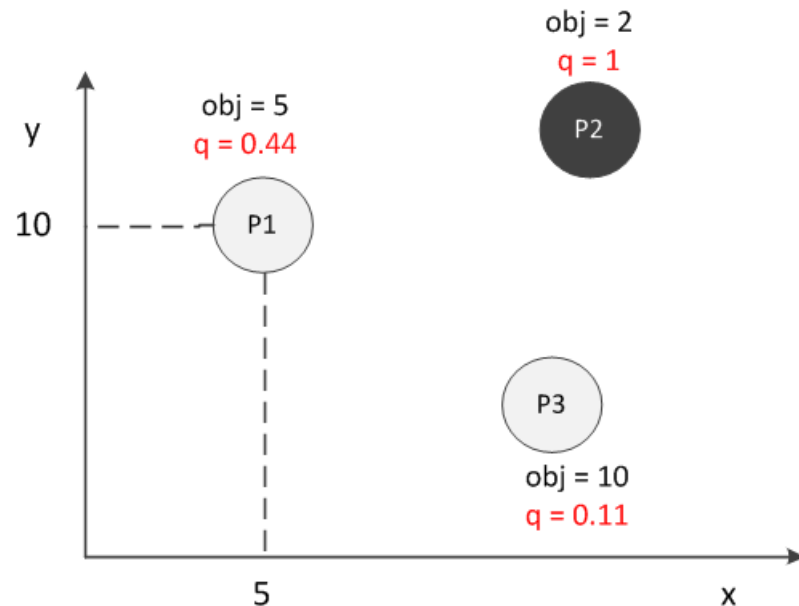
```
input data: maxIter, EMPointsNo, maxRep;  
setControlParameters(maxIter, EMPointsNo, maxRep);  
 $y$  = createEMPoints(EMPointsNo);  
while(iteration < maxIter) do  
    for i=1 to EMPointsNo do  
        calculateObjectiveValue( $y_i$ ); // fitness evaluation  
    endfor  
    calculateChargesAndForces( $y$ );  
    move();  
    if (solutionUnchangedFor(maxRep))  
        break;  
endwhile  
solutionPrint();
```

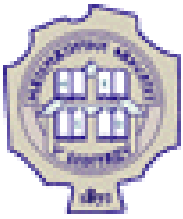


# Electromagnetism metaheuristic (4)

- Calculation of charges

$$q_i = \exp \left( -N \frac{y_i^{obj} - y_{best}^{obj}}{\sum_{k=1}^M (y_k^{obj} - y_{best}^{obj})} \right)$$

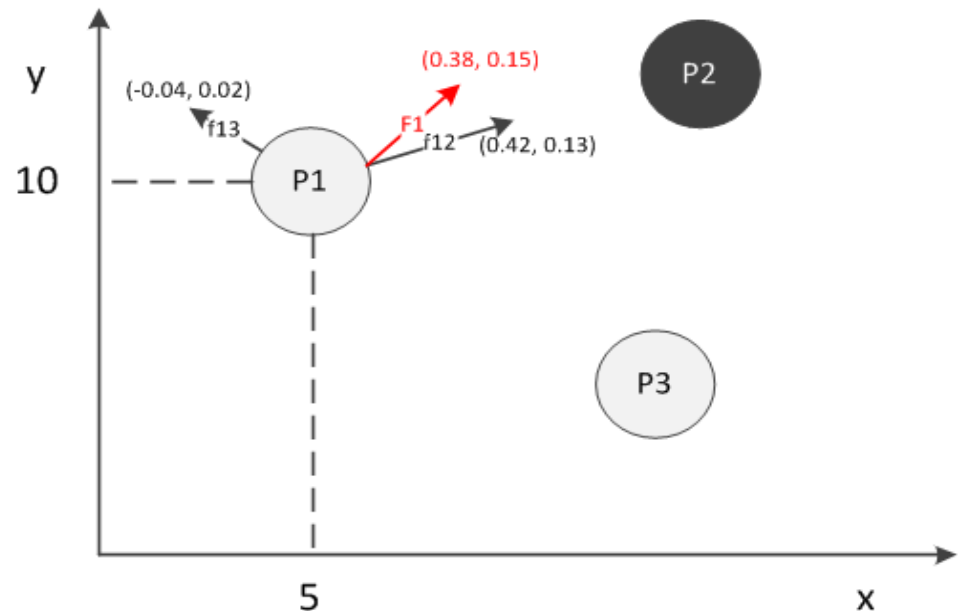




# Electromagnetism metaheuristic (5)

## ○ Calculation of forces

$$F_i = \begin{cases} \sum_{j=1, j \neq i}^M (y_j - y_i) \frac{q_i \times q_j}{\|y_j - y_i\|^2}, & y_j^{obj} < y_i^{obj} \\ \sum_{j=1, j \neq i}^M (y_i - y_j) \frac{q_i \times q_j}{\|y_j - y_i\|^2}, & y_j^{obj} \geq y_i^{obj} \end{cases}$$

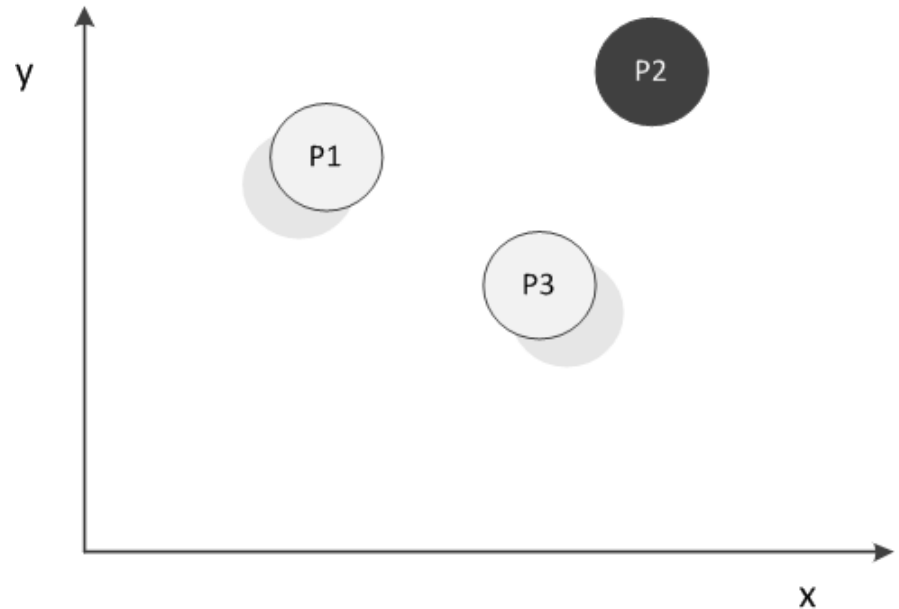




# Electromagnetism metaheuristic (6)

## ○ Moving EM points

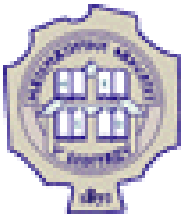
$$y_i^k = \begin{cases} y_i^k + \lambda \frac{F_i^k}{\|F_i\|} (1 - y_i^k), & F_i^k > 0 \\ y_i^k + \lambda \frac{F_i^k}{\|F_i\|} y_i^k, & F_i^k \leq 0 \end{cases}$$





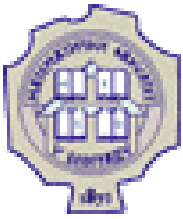
# EM method for solving MBP

- Proposed method have carefully designed following aspects of the EM:
  - Representation of the EM points
  - Objective function calculation
  - Local search procedure, which implements caching techniques during its execution



# EM for MBP - Representation

- In order to maintain the search effectiveness of the algorithm, choosing an appropriate representation of the candidate plays a key role
  - Each EM point in the solution set is related to one ordering of the set  $S = \{1, 2, \dots, n\}$ , which used for determining the number of satisfied constraints in the objective function
  - EM point  $x$  is  $n$ -dimensional vector of real coordinates,  $x = (x_1, x_2, \dots, x_n), x_i \in [0, 1], i = 1, \dots, n$
  - For a given EM point  $x$ , point  $x$  determines the corresponding ordering relation: if  $i$  and  $j$  are two elements from  $S$ , then  $i < j \Leftrightarrow x_i < x_j$



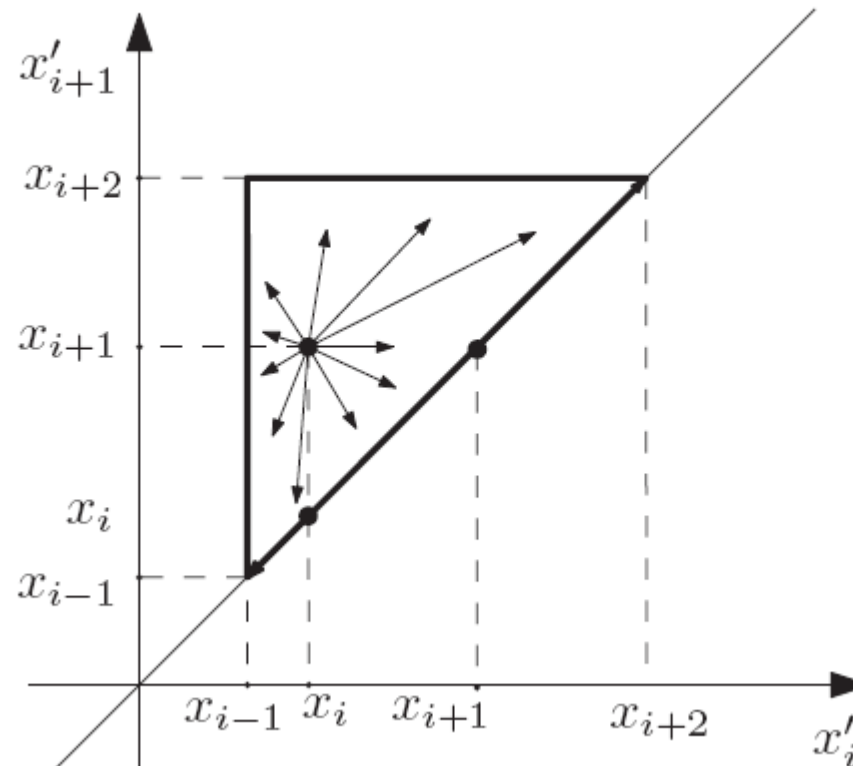
## EM for MBP – Representation (2)

- **Example:** If  $n = 4$  and  $x = (0.98, 0.86, 0.37, 0.78)$ , then the corresponding ordering is  $3 < 4 < 2 < 1$ . The corresponding permutation is  $\begin{pmatrix} 1 & 2 & 3 & 4 \\ 4 & 3 & 1 & 2 \end{pmatrix}$
- Motivation of this approach:
  - During the execution of the EM algorithm, the points are continuously moved from one position to another, depending on the calculated forces. Due to the fact that there are “more” points in continuous space than in a discrete one, one ordering will not be transformed into another by each such movement.
  - Further, minor movements of the EM points should not change the objective values



## EM for MBP – Representation (3)

- In other words, if one EM point  $x$  proposes one ordering, then each vector from some neighborhood of the point  $x$  should be related to the same ordering





## EM for MBP – Objective value

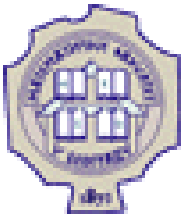
- EM point  $x$  determines the corresponding ordering relation: if  $i$  and  $j$  are two elements from  $S$ , then  $i < j \Leftrightarrow x_i < x_j$  and that introduces objective function
- Objective function calculates the total number of satisfied constraints from the set  $C = \{(a_l, b_l, c_l) | l = 1, 2, \dots, m\}$ , by the expression

$$obj(x) = |\{(a_l, b_l, c_l) | (a_l, b_l, c_l) \in C, x_{a_l} < x_{b_l} < x_{c_l} \text{ or } x_{c_l} < x_{b_l} < x_{a_l}\}|$$



# EM for MBP – Local search

```
input data: maxIter, EMPointsNo, maxRep;  
setControlParameters(maxIter, EMPointsNo, maxRep);  
y= createEMPoints(EMPointsNo);  
while(iteration<maxIter) do  
    for i=1 to EMPointsNo do  
        calculateObjectiveValue( $y_i$ ); // fitness evaluation  
        localSearch( $y_i$ ); // partial fitness evaluation  
    endfor  
    calculateChargesAndForces( $y$ );  
    move();  
    if (solutionUnchangedFor(maxRep))  
        break;  
    endwhile  
solutionPrint();
```



## EM for MBP – Local search (2)

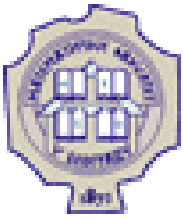
- In each iteration, the algorithm is trying to improve each EM point
- This is done in the special local search procedure called improved LS, which combines the 1-swap local search approach and caching technique



## EM for MBP – Local search (3)

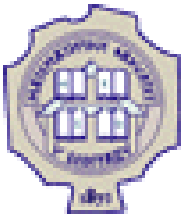
```
input data:  $y_k$  // k-th EM point
p = decode( $y_k$ );
satCache=prepareCache();
improvement=true;
while(improvement)
    improvement=false;
    foreach(unordered pair of indices {i,j})
        if(improvement)
            break;
        df=inversionPayoff(i,j,p,satCache);
        if(df>0)
            applyInversion(i,j,p);
            reevaluateCache(i,j);
            fval=fval+df;
            improvement = true;
        else
            discardInversion(i,j,p);
            //no reevaluation of cache needed
    endforeach
endwhile
```

partial fitness evaluation



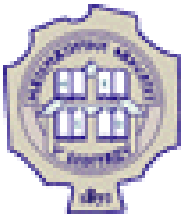
## EM for MBP – Local search (4)

- Based on EM point  $y_k$ , a permutation  $p$  is determined
- In the sub-procedure prepareCache, a cached structure satCache is created
  - $i$ -th element of this list represents number of satisfied constraints in which the  $i$ -th element occurs
  - number of satisfied constraints for each element is calculated only once (in the procedure prepareCache), and the update of the structure is performed only to the indices figuring in the swap, while the rest of the structure is unchanged.



## EM for MBP – Local search (5)

- Main loop tries to improve the solution until no improvement is found
- In the inner loop, each pair of elements is swapped, and then the partial evaluation of objective value is performed
- In order to calculate the difference between the objective values before and after the swap, the sub-procedure  $\text{inversionPayoff}(i, j, p, \text{satCache})$  is called
- Inner loop finishes when the first improvement occurs



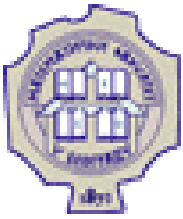
# EM for MBP – Local search (6)

```
input data: i,j,p; // i, j - indices that are inverted, p - current permutation
df=0;
df=df-satCache[i] ;
df=df-satCache[j];
swapElements(p[i],p[j]);
ci=constraintsWithElement(i);
for k=1 to ci.length do
    if(ci.length-k<abs(df))
        return -1;
    // ci.l, ci.m, ci.r - left, middle and right element in constraint ci
    l=p[ci.l]; m=p[ci.m]; r=p[ci.r];
    if(l<m<r || l>m>r)
        df++;
endfor
cj=constraintsWithElement(j);
for k = 1 to cj.length do
    if(cj.length-k<abs(df))
        return -1;
    // cj.l, cj.m, cj.r - left, middle and right element in constraint cj
    l=p[cj.l]; m=p[cj.m]; r=p[cj.r];
    if(l<m<r || l>m>r)
        if(cj.l==i || cj.m==i || cj.r==i)
            if(satisfiedBeforeSwap(cj))
                df++;
            else
                df++;
        endif
    endif
endfor
return df;
```



## EM for MBP – Local search (7)

- “Classical” local search based on the 1-swap approach, in this context, deals with the list of satisfied constraints and in each iteration of local search, for given  $i$  and  $j$ , list is updated twice. Firstly, all satisfied constraints in which  $i$  and  $j$  are removed, and after the swap, new satisfied constraints are added
- Improved LS deals with list of different nature, holding only the information of the total number of satisfied constraints, which enables the list to be updated only once per iteration



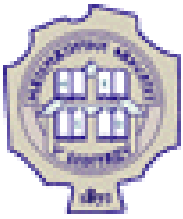
# Experimental results

- Implementation

- EM implementation was coded in C programming language and compiled in Visual Studio 2010
- All tests were carried out on the Intel Xeon E5410, @2.34 GHz

- Two groups of instances are used for the testing

- Set of SAV instances contains a total of 22 problems. The instances include a different number of elements in set  $S$  ( $N = 10, 11, 12, 15, 20, 30, 50$ ) and a different number of triples in  $C$  (ranging from 20 to 1000)
- Set of SLO instances – instances from real world obtained during genom mapping process



## Experimental results (2)

- for obtaining SLO instances, RHMAPPER software package (tool for creating genome maps developed at the Whitehead Institute/MIT Center for Genome Research) is used.
- Inside the software distribution package, there is a set of markers from chromosome 18, as well as the complete set of mapped markers from the Whitehead's May 1996 release.
- Triplets of markers are created from this set of markers, by using RHMAPPER command
- 9 SLO problem instances are considered. 7 of the 9 SLO instances are middle-sized, containing from 15 to 25 elements with 120 to 478 triples, and remaining two instances are larger, containing 33 and 47 elements with 1310 and 2888 triples, respectively.



## Experimental results (3)

- Execution

- For each instance, the algorithm is run 20 times, with different random seeds

- In order to precisely show the performances and also to make as fair comparison as possible, two classes of experiments are designed

- In the first class of the experiments, for both set of instances, stopping criteria is set as follows: maximum of 100 iterations reached or 20 iterations without changing the best solution

For all instances except the largest one, 20 EM points are used, and 50 for the largest one



# Experimental results (4)

Experimental results of the proposed EM on SAV instances.

Inst.	Opt	Best	EM (best)	$t$ (s)	$t_{tot}$ (s)	iterLS	SR (%)	ABSol	agap (%)	$\sigma$ (%)	
10-20	16	16	16	0.0017	0.03675	2335.4	100	16	0	0	
10-50	29	29	29	0.00505	0.06695	2511.3	100	29	0	0	
10-100	50	50	50	0.01515	0.13505	2901.3	100	50	0	0	
11-20	14	14	14	0.0014	0.0325	2138.4	100	14	0	0	
11-50	33	33	33	0.02135	0.0968	3765.4	100	33	0	0	
11-100	55	55	55	0.0137	0.16275	3505.4	100	55	0	0	
12-20	17	17	17	0.0056	0.0415	2843.6	100	17	0	0	
12-50	34	34	34	0.02605	0.106	4111.5	95	33.95	0.147	0.642	
12-100	56	56	56	0.0366	0.20255	4153.8	100	56	0	0	
15-30	26	26	26	0.01965	0.0805	4272	10	24.75	4.808	2.166	
15-70	-	46	46	0.04615	0.1978	5493.4	100	46	0	0	
15-200	-	106	106	0.21425	0.71025	7139.9	60	105.6	0.377	0.464	New
20-40	37	37	37	0.0478	0.16255	6424.5	10	35.45	4.189	2.087	
20-100	-	67	67	0.22035	0.5486	9759.6	35	66.3	1.045	0.84	New
20-200	-	116	116	0.38635	1.2053	10872	35	115.05	0.819	0.751	New
30-60	55	55	54	0.14755	0.4432	11125.9	5	52.01	3.519	1.474	
30-150	-	111	111	0.6347	1.58475	16910	10	104.6	5.766	1.898	
30-300	-	185	185	1.3495	3.82755	19566.7	5	178.1	3.73	1.064	New
50-100	-	87	87	0.65595	1.7709	20784.7	15	85.45	1782	1.077	New
50-200	-	153	153	2.0437	4.9498	29813.5	10	147.2	3.791	1.766	New
50-400	-	265	259	4.32465	12.205	34996.8	10	252.25	2.606	1.033	
50-1000	-	536	536	67.0349	133.796	141297.3	5	524	2.239	0.83	New

$$SR = \frac{NoB}{20} \cdot 100$$

$$gap_i = 100 \cdot \frac{Opt.sol - sol_i}{Opt.sol}$$

$$agap = \frac{1}{20} \sum_{i=1}^{20} gap_i,$$

$$\sigma = \sqrt{\frac{1}{20} \sum_{i=1}^{20} (gap_i - agap)^2}$$



# Experimental results (5)

Experimental results of the proposed EM on SLO instances.

Inst.	Opt	Best	EM (best)	$t$ (s)	$t_{tot}$ (s)	IterLS	SR (%)	ABSol	agap (%)	$\sigma$ (%)
15-120	118	118	118	0.0042	0.11485	7220.3	100	118	0	0
16-142	142	142	142	0.00585	0.1682	8537.3	100	142	0	0
19-187	176	176	176	0.00985	0.2644	9375.1	100	176	0	0
20-259	257	257	257	0.01765	0.4302	13 690.8	100	257	0	0
24-436	427	427	427	0.0492	1.2161	18 088.9	100	427	0	0
25-305	305	305	305	0.04765	0.85925	17 904.3	100	305	0	0
25-478	477	477	477	0.09525	1.40615	20 204.5	100	477	0	0
33-1310	–	1285	1285	0.6533	8.48835	40 408.1	100	1285	0	0
47-2888	–	2785	2785	7.06745	54.7091	77 093.6	100	2785	0	0

$$SR = \frac{NoB}{20} \cdot 100$$

$$gap_i = 100 \cdot \frac{Opt.sol - sol_i}{Opt.sol}$$

$$agap = \frac{1}{20} \sum_{i=1}^{20} gap_i,$$

$$\sigma = \sqrt{\frac{1}{20} \sum_{i=1}^{20} (gap_i - agap)^2}$$



# Experimental results (6)

Comparative results and running times of CPLEX, GA without LS, GA with LS and the proposed EM (the first class of experiments) on SAV instances.

Instance	CPLEX		GA			GA+LS			EM		
	sol	t (s)	best	avg	t (s)	best	avg	t (s)	best	avg	t (s)
10-20	16	0.437	16	15.75	0.194	16	15.8	0.088	16	16	0.037
10-50	29	7203.8	29	28.95	0.195	29	29	0.09	29	29	0.067
10-100	42	7201.6	50	48.79	0.652	50	48.75	0.116	50		0.135
11-20	14	2.125	14	13.65	0.2	14	13.65	0.089	14	14	0.032
11-50	33	7203.6	33	32.25	0.214	33	32.25	0.095	33	33	0.097
11-100	55	7201.7	55	53.55	0.243	55	53.55	0.115	55	55	0.163
12-20	17	1.156	17	16.6	0.197	17	16.7	0.09	17	17	0.042
12-50	32	7203.8	33	32	0.228	33	32	0.104	34	33.95	0.106
12-100	54	7202.2	56	54.25	0.246	56	54.35	0.119	56	56	0.203
15-30	26	3.172	25	22.75	0.217	25	22.9	0.101	26	24.75	0.08
15-70	45	7202.8	46	43.95	0.231	46	44.15	0.11	46	46	0.198
15-200	98	7201.4	105	102.85	0.289	105	102.85	0.149	106	105.6	0.71
20-40	37	1.625	36	32.3	0.34	37	32.8	0.171	37	35.45	0.163
20-100	63	7201.8	65	62.1	0.398	66	62.9	0.268	67	66.3	0.549
20-200	111	7201.1	113	111.6	0.4	114	111.9	0.225	116	115.05	1.205
30-60	55	7201.8	51	47.75	0.538	53	48.7	0.341	54	52.01	0.443
30-150	105	7200.8	102	95.65	0.627	111	98.5	0.598	111	104.6	1.585
30-300	165	7200.6	173	164.7	0.749	179	167.7	1.002	185	178.1	3.828
50-100	84	7200.9	84	78	1.147	86	81.25	1.163	87	85.45	1.771
50-200	154	7200.4	140	132.1	1.385	151	143.75	3.837	153	147.2	4.95
50-400	225	7200.3	240	230.15	1.535	265	248	7.8	259	252.25	12.2
50-1000	420	7200.2	504	482.9	2.169	532	514.15	19.86	536	524	133.8



## Experimental results (7)

- In the second class of the experiments, depending on the instances' size, stopping criteria and the number of EM points are adjusted to match the fitness evaluation steps.

The motivation behind this approach is in the fact that in cases where algorithms use local search procedures, equal conditions cannot be gained by only setting the equal number of generations.

We decided to count the total number of operations performed during the fitness calculations.

This approach appears to be more general because it takes into consideration different implementations of the fitness functions.



## Experimental results (8)

- Obtained results and the appropriate data needed for the comparison are shown in following table, which is organized as follows:
  - first column is the instance name;
  - next five columns contain execution information for the GA with LS: averaged total execution time, averaged number of operations during the fitness evaluations, best found and the averaged best solution, as well as the percentage gap
  - in the next seven columns, data related to the EM is shown: first two columns represent the total number of EM points used, and the maximal allowed number of iterations with the unchanged objective value (to show the way the EM algorithm was parameterized in order to achieve approximately the same number of operations as previous one); next five columns contain EM execution information organized in the same way as those for GA with LS; last column shows the ratio between the operations counts inside EM and GA with LS



# Experimental results (9)

Comparative results of GA with LS and the proposed EM on SAV instances, under the equal number of operations inside the fitness evaluations.

Instance	GA+LS					EM							ratio
	t (s)	oper	best	avg	agap	NoP	maxRep	t (s)	oper	best	avg	agap	
10-20	0.088	560484.6	16	15.8	1.25	10	9	0.0181	568263.9	16	16	0	1.01
10-50	0.090	1442706.1	29	29	0	10	10	0.0244	1583080.5	29	29	0	1.1
10-100	0.116	3212922.9	50	48.75	2.5	10	8	0.0249	3001875.9	50	49.85	0.3	0.93
11-20	0.089	761383.8	14	13.65	2.5	10	13	0.0068	709882.5	14	14	0	0.93
11-50	0.095	1619781.2	33	32.25	2.273	10	7	0.0243	1696278.6	33	32.6	1.21	1.05
11-100	0.115	3648041.3	55	53.55	2.636	10	8	0.0438	3696641	55	54.95	0.09	1.01
12-20	0.090	1052076.7	17	16.7	1.765	10	12	0.0162	1055922.3	17	16.9	0.59	1.00
12-50	0.104	1749678.5	33	32	3.03	10	6	0.0180	1580584.3	34	33.15	2.5	0.90
12-100	0.119	3426367.6	56	54.354	2.946	10	5	0.0429	3202044.5	56	55.75	0.45	0.93
15-30	0.101	2617723.2	25	22.9	8.4	10	15	0.0328	2641266.9	26	24.4	6.15	1.01
15-70	0.110	4153530.8	46	44.15	4.022	10	8	0.0464	4135974.1	46	45.2	1.74	1.00
15-200	0.149	11179574.7	105	102.85	2.048	10	5	0.0996	10813652.6	106	104.5	1.41	0.97
20-40	0.171	3783754.6	37	32.8	11.351	10	10	0.0461	3802255.6	37	34.85	5.81	1.00
20-100	0.268	9199582.7	66	62.9	4.697	10	6	0.0836	9831588.9	66	64.9	1.67	1.07
20-200	0.225	32551303.9	114	111.9	1.842	15	9	0.2377	35192469.7	117	114.05	2.52	1.08
30-60	0.341	14070089.2	53	48.7	8.113	15	8	0.1019	14116349.3	53	51.5	2.83	1.00
30-150	0.598	68902867.6	111	98.5	11.261	15	10	0.4584	71535706.1	111	103.25	6.98	1.04
30-300	1.002	220756470.1	179	167.7	6.313	15	12	1.2411	212252945.1	185	177.25	4.19	0.96
50-100	1.163	140689692.7	86	81.25	5.523	20	17	0.8147	150446771.6	87	85.6	1.61	1.07
50-200	3.837	306585058.1	151	143.75	4.801	20	10	1.7494	302706700.4	153	146.2	4.44	0.99
50-400	7.800	1061632848.5	265	248	6.415	20	22	7.8683	1046000244	256	252.1	1.52	0.99
50-1000	19.854	2786825663.5	532	514.15	3.355	50	75	267.6939	2981935341	536	5254	1.98	1.07



## Experimental results (10)

- In order to further investigate the statistical significance of results, a comprehensive statistical analysis has been made:
  - we firstly made a statistical analysis of the results obtained in the first class of the experiments
  - Fig. 5 shows a multiple-boxplot which enables a visual comparison of the performance of all three methods.  
Fig. 5 reinforces the idea that results are different and the proposed EM method is performing better than the rest
  - non-parametric Kruskal–Wallis H Test is applied. The null hypothesis states that there is no significant difference between the three methods, with significance level  $\alpha = 0.05$   
Test results indicate that there is a statistically significant difference between the performances of algorithms ( $H(2) = 14.928, P = 0.001$ ) with a mean rank of 20.61 for EM, 40.11 for GA + LS and 39.77 for GA



# Experimental results (11)

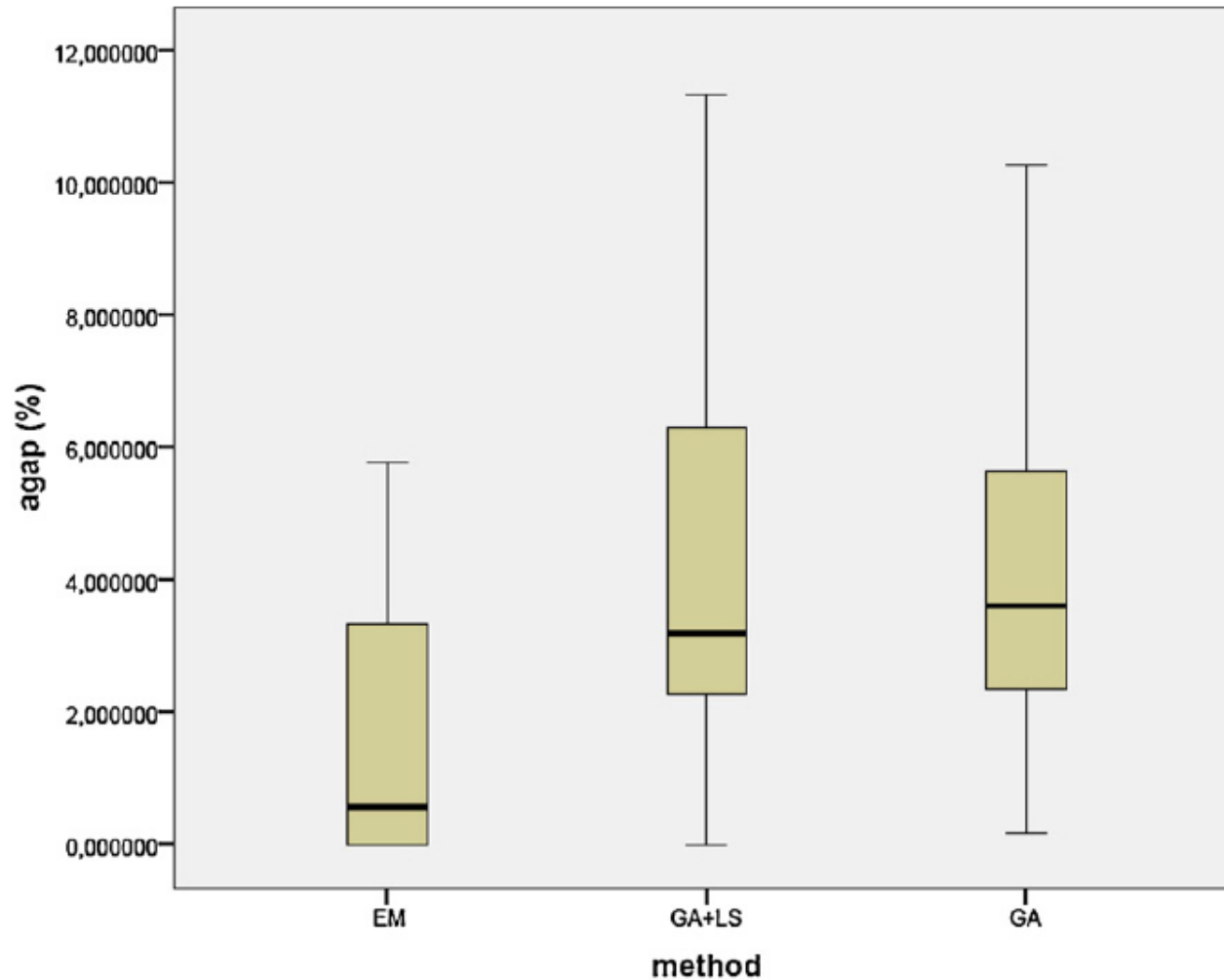
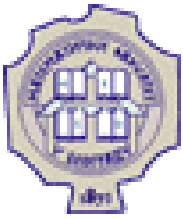


Fig. 5. Multiple box-plot for comparison all three methods.



## Experimental results (12)

- For further analysis, the GA without local search is excluded and new statistical analysis is based on the data obtained under the equal conditions:
  - Again, the Kruskal–Wallis H Test is applied on two methods: GA with LS, and the proposed EM. For that test, the null hypothesis states that there is no significant difference between EM and GA with local search and significance level is  $\alpha = 0.05$ .
  - Test results indicate that there is a statistically significant difference between the performances of algorithms ( $H(1) = 8.142, P = 0.004$ ) with a mean rank of 16.98 for EM and 28.02 for GA + LS.
  - The graphical depiction of the results obtained by this test is shown in Fig. 6.



# Experimental results (13)

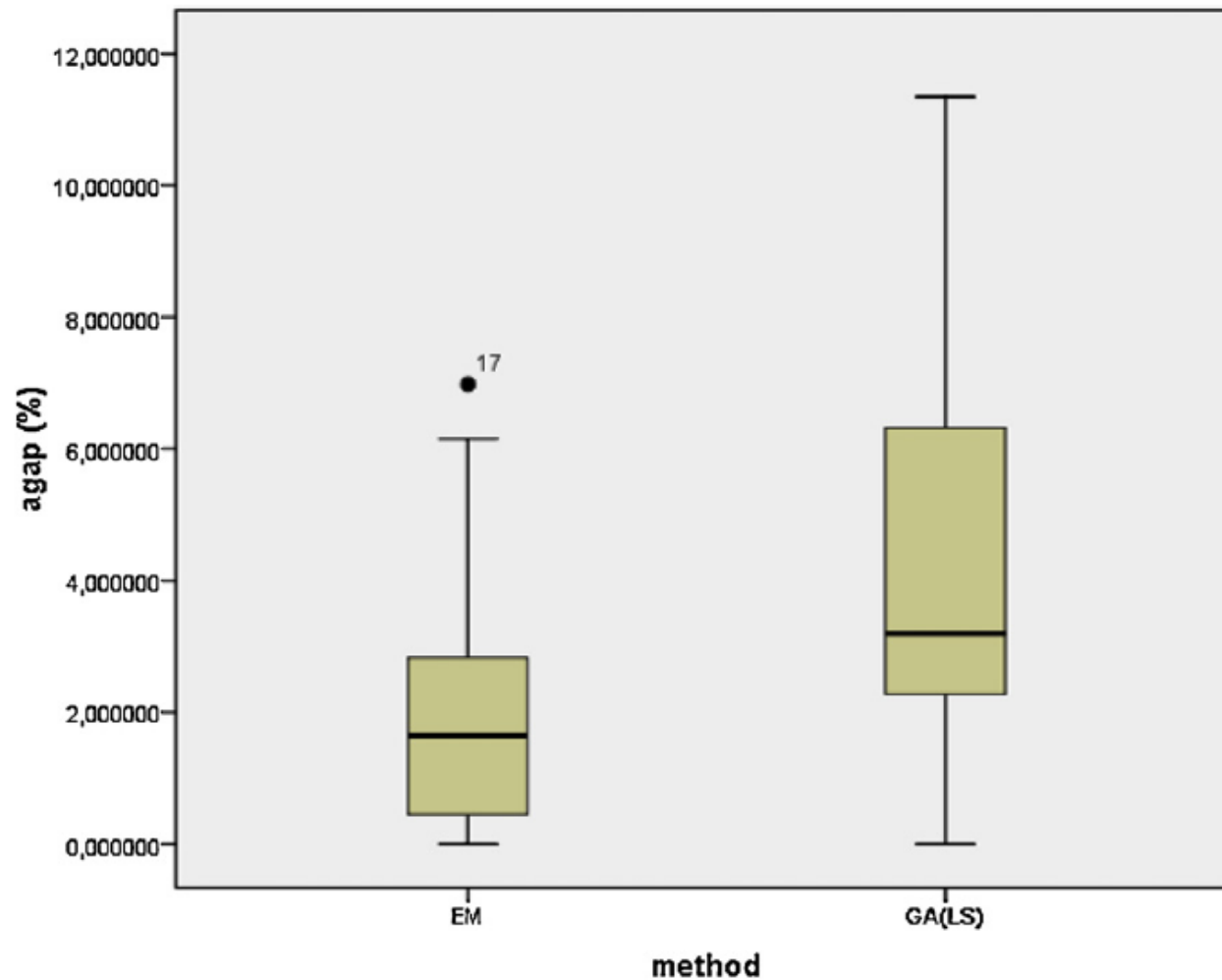
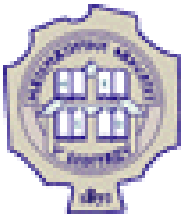


Fig. 6. Multiple box-plot for the comparison of two methods with local search.



## Experimental results (14)

- In order to compare the behavior of the improved local search to the existing local search, first class of experiments is extended and “classical” 1-swap local search is developed.
- Developed “classical” local search was applied instead of proposed local search with caching, preserving the same control parameters as in the first class of the experiments
- This part of the experiment was performed only on SAV instances, which are assumed to be more difficult
- Obtained results indicate that execution time of the EM with improved variant of local search is increased by up to two times



# Experimental results (15)

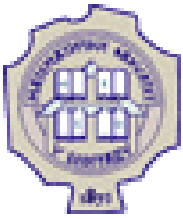
Execution time comparison of two LS approaches – SAV instances.

Instance	$t_{LS} [15]$	$t_{mLS}$	Iter	Ratio
10-20	0.04515	0.03675	23 354	1.228571429
10-50	0.0946	0.06695	2511.3	1.412994772
10-100	0.195	0.13505	2901.3	1.443909663
11-20	0.0428	0.0325	2138.4	1.310769231
11-50	0.14145	0.0968	3765.4	1.461260331
11-100	0.23875	0.16275	3505.4	1.466973886
12-20	0.056	0.0415	2843.6	1.34939759
12-50	0.1632	0.106	4111.5	1.539622642
12-100	0.32625	0.20255	4153.8	1.610713404
15-30	0.1203	0.0805	4272	1.494409938
15-70	0.32255	0.1978	5493.4	1.630687563
15-200	1.15875	0.71025	7139.9	1.631467793
20-40	0.26705	0.16255	6424.5	1.642879114
20-100	0.9452	0.5486	9759.6	1.722931097
20-200	2.07085	1.2053	10872	1.71811997
30-60	0.8014	0.4432	11 125.9	1.808212996
30-150	2.98515	1.58475	16910	1.883672504
30-300	7.2224	3.82755	19566.7	1.886951183
50-100	3.3291	1.7709	20784.7	1.879891581
50-200	9.74945	4.9498	29813.5	1.969665441
50-400	24.0207	12.205	34996.8	1.968103236
50-1000	258.02715	133.796	141 297.3	1.928511689



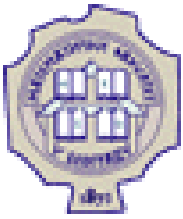
## Conclusions

- EM metaheuristic for solving MBP is described
- New encoding scheme is used, which gives a suitable representation of an individual EM point
  - encoding scheme enables fast and efficient transformation from the continuous space of EM points to the discrete space of permutations and vice versa
  - encoding scheme follows idea that minor movements of EM points should not change the objective value
- Method uses an effective 1-swap based improved local search procedure, which implements the caching technique



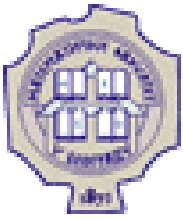
## Conclusions (2)

- Computational experiments are performed on real and artificial instances from the literature
- In order to show best performances of the proposed EM, but also to meet equal conditions for fair comparison, two classes of experiments are performed
  - The results achieved by the first class of the experiments show that the proposed EM achieves all known optimal solutions with the exception of one instance
  - For all medium and large scale instances, except two, the proposed EM algorithm gives better results than the current best ones



## Conclusions (3)

- Within first class of the experiments, computational times for executing the algorithm are comparable to executing times of other approaches
- Also, a rather small average gap and a standard deviation confirm the reliability of the proposed method
- The second class of the experiments indicates that the proposed EM outperforms other approaches, which is also confirmed by the statistical analysis.



## Conclusions (4)

- Additional tests are made to examine the behavior of the proposed local search procedure
  - Improved local search which uses a cached structure for storing information about a number of satisfied betweennesses of each element is up to two times faster than the existing local search used in previous approaches



# Thank you!

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- Questions?